

BLOOD BOWL

THE CYCLONE AND THE PAIN-GIVER

By Jervis Johnson

"Inflicting pain isn't everything, it's the only thing."
Hubris Rakarth

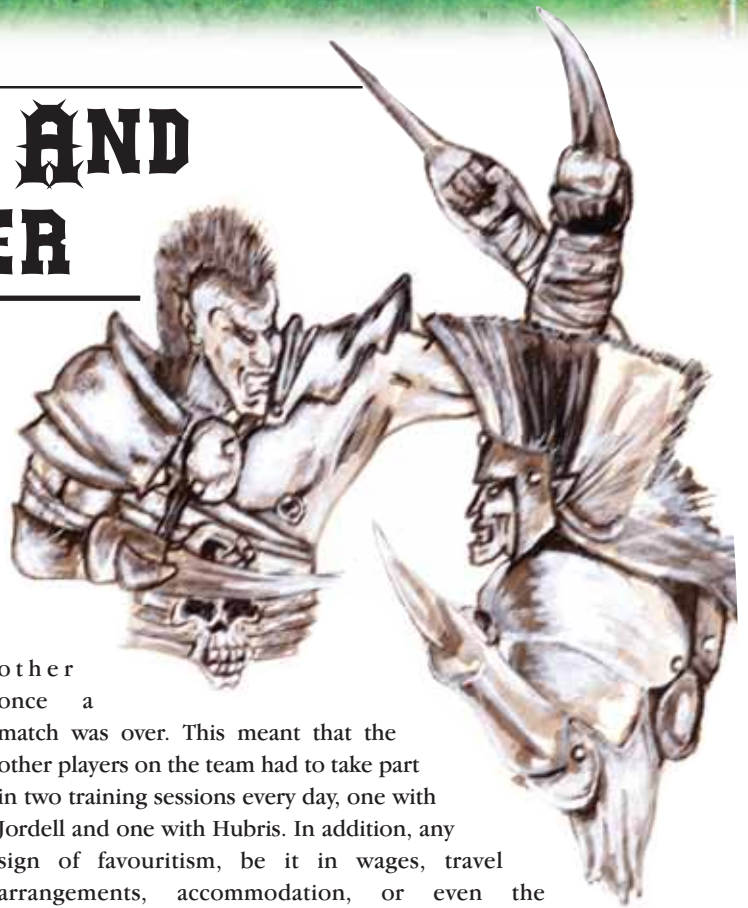
There is no greater rivalry in the whole of Blood Bowl than that between Jordell 'The Cyclone' Freshbreeze and Hubris 'Pain-Giver' Rakarth. Both started playing Blood Bowl in the same season, and from the start they vied for the coveted Elf Times "Player Of The Year" award. So far, both have won this award a record seven times. Their rivalry has shown no sign of cooling over the years. Fuelled by millennia-long enmity between the Wood Elf and Dark Elf races, fanned by numerous confrontations both on and off the Blood Bowl pitch, these two giants of Blood Bowl (literally in Hubris's case) are arch-enemies and hate each other with a loathing which is hard for non-Elfish people to understand.

Considering their mutual antipathy, it is extraordinary that they should both have ever played on the same team. Yet this happened back in the 2499 season, when the newly formed Talon Tearaways signed up both Jordell and Hubris. The Tearaways were backed by Elf shipping magnate Frostspite Kane, who sank a goodly part of his massive fortune into the team, no small part being spent on hiring the two most famous Elf players in the league for the team. It says much for the professionalism of both Jordell and Hubris that they never let their bitter hatred affect their on-pitch performance. Led by the two superstars the Tearaways got off to one of the best starts ever for a newly-formed team.

Off the pitch, however, it was quite another matter. Neither player would train with each other or even go in sight of each

***Did you know...

Until on-pitch magic-users were banned by the Colleges of Magic, Hubris Rakarth was infamous for using his self-taught arcane magical powers during a match. In one game he managed to turn the entire front line of the Lowdown Rats into giant frogs. Sadly this plan backfired when it turned out that the frogs were better at Blood Bowl than the players they had replaced. In another game Hubris cast what he thought was a temporary growth spell upon himself, that made him grow to almost eight foot tall. Hubris had one of his best games ever, but at the end of the match found that the counter-spell he had learnt didn't work. Hubris remains eight foot tall to this day, and now no longer uses magical spells on the pitch.



other

once a

match was over. This meant that the other players on the team had to take part in two training sessions every day, one with Jordell and one with Hubris. In addition, any sign of favouritism, be it in wages, travel arrangements, accommodation, or even the decorations in their personal changing rooms (Jordell insisted on huge floral displays, while Hubris demanded that the room be painted with arcane magical symbols), would lead to furious rows and threats of resignation. Soon the rancour that existed between the two stars started to affect the morale and performance of the other players on the team, and the Tearaways' match record suffered accordingly. After winning their first half a dozen games, they lost the next twelve straight. Shortly after the twelfth game, a delegation made up of the Tearaways' coaching staff and players told Frostspite Kane that either Jordell and Hubris went, or they did. Incredibly, such was the reputation of the two players, that Frostspite fired the whole team rather than lose them. However, only three matches later, and after three more straight losses, Kane finally saw sense, re-hired the original team, and gave Jordell and Hubris their marching orders. They have never played on the same team since.

Having been let go by the Tearaways, Jordell and Hubris have been free agents, playing for any Elf team that can afford to pay their exorbitant salaries. Their rivalry continues unabated, and Blood Bowl pundits are keenly arguing which of the two will win the Elf Player Of The Year award for a record eighth time this year.

Author
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Jervis is the Head Fanatic and author of Blood Bowl.
The next pair of Star Players to be immortalised are Grimwald Grimbreath and Haksflem Scuttlespike.
Turn to page 41 for the match report.
www.BloodBowl.com

JORDELL FRESHBREEZE

WOOD ELF



MOVEMENT

8

STRENGTH

3

AGILITY

5

ARMOUR

7

SKILLS

BLOCK
DIVING CATCH
DODGE
LEAP
SIDE STEP

TEAMS

WOOD ELF, ELF

SPECIAL

NONE

220,000 GOLD PIECES

STAR PLAYER

JORDELL "THE CYCLONE" FRESHBREEZE

Age: 151, Height: 6'6", Weight: 158 lbs

CAREER STATS:

- Rushing 6,000 paces
- Receiving 161 passes for 2,576 paces
- Throwing 81 from 103 passes for 1,115 paces
- 38 Interceptions returned for 264 paces
- 498 Touchdowns
- 193 Player Fatalities
- Seven times Elf Player Of The Year
- Two times Spike! Magazine Player Of The Year
- Eight Major Championship Wins.



HUBRIS RAKARTH

DARK ELF



MOVEMENT

7

STRENGTH

4

AGILITY

4

ARMOUR

8

SKILLS

BLOCK
DODGE
DIRTY PLAYER
PASS BLOCK
SHADOWING

TEAMS

DARK ELF, ELF

SPECIAL

NONE

220,000 GOLD PIECES

STAR PLAYER

HUBRIS "THE PAIN-GIVER" RAKARTH

Age: 152, Height: 7'11", Weight: 257 lbs

CAREER STATS:

- Rushing 2,700 paces
- Receiving 123 passes for 2,100 paces
- Throwing 347 from 489 passes for 8,450 paces
- 27 Interceptions returned for 999 paces
- 302 Touchdowns
- 412 Player Fatalities
- Seven times Elf Player Of The Year
- One time Spike! Magazine Player Of The Year
- Four Major Championship Wins
- Voted "All Time Player Most Likely To Kill Someone" by readers of Spike! Magazine for the last five years.

